M. Phil. in COMPUTATIONAL BIOLOGY

Friday, 13 May, 2011   2:00 pm to 4:00 pm

COMPUTATIONAL BIOLOGY

*Attempt **ALL** questions.*

*There are **THREE** questions in total.*

The questions carry equal weight.

1 (a) Sean Eddy once wrote *"Back in the good old days, so many things were easier to understand. ...The first sequence comparisons just assigned -1 per mismatch and -1 per insertion/deletion, and if you didn't like that, you could make up whatever scores you thought gave you better-looking alignments. Those days are gone ..."* Modern sequence alignment methods use alignment scores from a substitution matrix. Have a look at the accompanying PAM250 matrix for protein sequence alignments.

i. Describe the structure of the matrix and how it is being read.

ii. How are the scores derived (*not* used; rough principle is enough)?

iii. Give a biological interpretation of the scores.

iv. Why are cysteine (C) and the aromatic amino acids (F, Y, W) associated with large absolute numbers?

(b) Gene finding is a key task in the analysis of novel genome sequences.

i. Which characteristics can be used to detect protein-coding genes?

ii. Describe a computational identification strategy for each of two different gene classes (e.g. protein-coding genes and microRNA genes).

(c) Restriction mapping was often employed in conjunction with DNA sequencing before whole-genome shotgun strategies became feasible. Though following very simple principles, it can pose significant computational problems.

i. Describe a set of molecular biology experiments involving enzymes A and B (to cut exactly once at x_a, x_b) to infer the order of the three possible DNA fragments.

ii. Consider a situation in which the enzymes cut more than once. Why and how does this cause a problem?

2   (a) Consider representing a genome by a sequence of independent identically-distributed random variables, in which the base frequencies are $\pi_A = 0.18$, $\pi_C = 0.3$, $\pi_G = 0.3$, $\pi_T = 0.22$. If X_1, X_2 are two variables in the sequence, what are the probabilities of the following events:

- $(X_1 = \text{T}, X_2 = \text{C})$

- One of X_1 or X_2 (but not both) is G.

- $(X_1 = \text{A}|X_1 \text{is a purine})$

(b) For three events A, B and C show that $P(A, B|C) = P(A|B, C)P(B|C)$.

(c) Consider a Markov chain with state space $S = \{s_1, \ldots, s_K\}$. Show that the distribution of waiting times in state s_i is Geometric. What does this imply for models built using Markov chains?

(d) How can we use a continuous-time Markov chain to model the evolution of a genome sequence? Explain how the rate matrix Q is defined, and how many parameters it has in its most general form. What simplifying assumptions can we make to reduce the number of parameters?

3   (a) Describe the architecture of a Hopfield network. You should describe how the weights w_{ij} between two nodes i and j are calculated, and how the activation v_i of node i is updated. [30 %]

(b) Draw a two-node network with $w_{12} \neq w_{21}$. Using an asynchronous update rule, demonstrate an example network state where the node activations do not converge to stable values. [10%]

(c) Draw a two-node network with $w_{12} = w_{21}$. Using a synchronous update rule, demonstrate an example network state where the node activations do not converge to stable values. [10%]

(d) Show that the following energy function for the Hopfield network (with symmetric weights and asynchronous update rule) always decreases a minimum. [20%]

$$E = -1/2 \sum_{i,j} w_{ij} v_i v_j$$

(e) Describe the key features of the 'dynamic clamp' technique, and how you would use it to study an individual neuron. How would you use it to connect two neurons into a virtual network, and what kinds of manipulations would be useful to perform with such a virtual network? [30%]

END OF PAPER